

## LAZY EVALUATION

An important and powerful aspect of GH is its use of *lazy evaluation*: operators are not performed unless/until their results are actually needed. This has several significant consequences.

**Call-by-Need:** When a function is applied to an argument, the argument remains unevaluated until its value is needed within the function. In particular, if its value is never needed, it is never evaluated: thus, `(\ n -> 2 + 3) (div 1 0)` evaluates to 5, rather than giving an error.

**Short-Circuit Boolean Operators:** Unless its value is needed, the second operand of `&&` or `||` is not evaluated, thus

```
if P evaluates to False then P && Q is known to be False
if P evaluates to True then P || Q is known to be True
```

and in each case `Q` need not, and will not, be evaluated.

**Lazy Definitions:** When a definition is processed, its `<EXPRESSION>` is not actually evaluated and thus can contain occurrences of `<NAME>`s which have yet to be defined. This allows

*Recursive Definitions:*

```
factorial = \ n -> if n == 0 then 1 else n * factorial (n - 1)
```

*Forward Definitions:*

```
a = b + 1
b = 4
```

*Mutually Recursive Definitions:*

```
iseven = \ n -> n == 0 || isodd (n - 1)
isodd  = \ n -> n /= 0 && iseven (n - 1)
```

**Infinite Lists:** The `:` operator is lazy which allows infinite lists to be specified and manipulated with ease in GH. For example,

```
ones = 1 : ones
defines the infinite list 1 : 1 : 1 : ... while
from = \ n -> n : from (n + 1)
results in from 1 being the infinite list 1 : 2 : 3 : 4 : 5 : ...
```

Entire infinite lists are never actually constructed, instead, their components are produced only upon demand, with the list being expanded just as far as is strictly necessary. For example,

```
head (tail (from 1))
=> head (tail (1 : from (1 + 1)))
=> head (from (1 + 1))
=> head ((1 + 1) : from ((1 + 1) + 1))
=> 1 + 1
=> 2
```

## FURTHER DETAILS

**Operator Precedence:** The operators of GH, in decreasing order of precedence, are as follows

```
Function Application (note that div, mod, rot, head, tail are functions)
*
+ -
:
== /= < <= > >=
&&
||
```

In evaluating a multi-operator expression, operators of higher precedence are applied before those of lower precedence. Operators of equal precedence are applied from left-to-right, apart from `:` which is applied from right-to-left. However, parentheses may be used to override precedence and explicitly control the order of application of operators; this is the *only* use of parentheses in GH.

**Syntax of a `<NAME>`:** A `<NAME>` must start with a lower-case letter, and can continue with any sequence of lower-case letters, upper-case letters, digits, or the characters `'` or `-`. The words `if`, `then`, `else` are reserved and cannot be used as `<NAME>`s.

**Scope:** The scope of the `<NAME>` in a function is the associated `<EXPRESSION>`, apart from any nested functions in which that `<NAME>` is re-used; the scope of the `<NAME>` in a definition is the entire program, apart from any functions in which that `<NAME>` is re-used. For example,

```
n = 1
the following top-level expression has the value 12 (= 1 + 3 + 2 * 2 + 3 - 1):
n + ( \ n -> ( n + ( \ n -> ( n * n ) 2 - n ) ) 3 + n
```

**Expressions Evaluated Once:** A `<NAME>` becomes bound to an `<EXPRESSION>` during either a function application or a definition. Under lazy evaluation, when that `<NAME>` is first used, the `<EXPRESSION>` is evaluated; at that point *all* occurrences of the `<NAME>` are re-bound to the value of the `<EXPRESSION>`. Thus, for example, in the function application

```
( \ n -> n * n ) ( 2 + 3 )
the expression 2 + 3 is evaluated only once, likewise, with the definition
hoursperweek = 24 * 7
```

the expression `24 * 7` will be evaluated only the first time that `hoursperweek` is used.

**Format of Output:** Output is produced when a top-level expression is evaluated.

A number item is written out in standard decimal form.

A boolean item is written out as `True` or `False`.

A list item is written out by writing out each component, with sublists in parentheses separated by `:` symbols and terminated by `[]`.

A function item is similarly written out as `<FUNCTION>`.

**Comments:** The symbol `--` introduces a comment, and all further text on that line is ignored.

**Code Layout:** Blanks, tabs, and newlines are called *whitespace* characters. When writing GH, whitespace may be used freely to separate tokens. GH does not strictly enforce the offside rule of Haskell, however; in multiline definitions, lines after the first one must be indented.